


Updated: 10.17.2022

# October 2022

	Monday October 17	Tuesday October 18 Renfroe OUT	Wednesday October 19 Renfroe OUT	Thursday October 20 Renfroe OUT	Friday October 21
<b><u>Periods 1 &amp; 2</u></b> AP CSP	<b>U5L05: Conditionals Explore</b> View the PPT  Evaluate expressions that include Boolean values, comparison operators, and logical operators Trace simple programs that use Boolean expressions and conditional statements Use appropriate vocab to describe Boolean expressions and conditional statements	<b>U5L06: Conditionals Investigate</b> View the PPT  Explain the purpose of those programming patterns with Boolean expressions & conditional statements both in terms of how they work and what they accomplish Identify common programming patterns using Boolean Modify apps that make use of common programming patterns with Boolean exp & cond. statements to adjust their functionality	<b>U4L06: Conditionals Investigate</b> View the PPT Notes Watch the Videos  Explain the purpose of those programming patterns with Boolean expressions & conditional statements both in terms of how they work and what they accomplish Identify common programming patterns using Boolean Modify apps that make use of common programming patterns with Boolean exp & cond. statements to adjust their functionality	<b>U4L07: Conditionals Practice</b> View the PPT Notes (Teams Files) Use the Debugging Guide  Debug programs that use Boolean expressions and conditional statements  Write programs that use Boolean expressions and conditional statements with the support of sample code	<b>U4L08 :Conditionals Make Museum Ticket Generator: App Guide</b> Implement programming patters with Boolean expressions to develop a functioning app  Recognize the need for programming patterns with Boolean expressions and conditional statements as part of developing a functioning app  Use debugging skills as part of developing an app  <span style="color: red;">Write comments to clearly explain both the purpose and functions of different segments of code within an app</span>
<b><u>Period 3</u></b> Digital Design 1	Gmetrix: Practice Test  Practice Exam 1 Training Mode  Practice Exam 1 Testing Mode (take until you score an 850 or higher!)	Gmetrix  Practice Exam 2 Training Mode  Practice Exam 2 Testing Mode (take until you score an 850 or higher!)	<b>Lettering Project Handout</b> Students will use the images they emailed themselves from their camera rolls (some must have them in them), to use for this assignment.  All images must be saved in a folder called "Lettering" on their OneDrive in their 3 <sup>rd</sup> period folders.	<b>Project 6 Awesome Album Cover</b> <b>Take the Pre-Assessment</b>  For this project, create a folder on your OneDrive called "Album".  View & Do 6.01 – 6.06 Album cover setup; subject to selection; apply the layer mask; double exposures; gradient overlays; set text and settings	Project 6 Awesome Album Cover  View & Do 6.07 – 6.12 Rasterize text to tweak it; vector shapes; layer tweaks & effects; following creative accidents; working with artboards; review, save, & export!  Yay!
<b><u>Period 4</u></b> DCT OJT	Domain 2 Marketing & Sales Exercise Labs Lesson 3 Projects  Domain 2 Sales Post Assessment  Make sure all of Domain 2 is completed.	Intro to Domain 3 Production & Distribution Pre-Assessment today in class.  Complete Lesson 1 Videos Lesson 1 Projects	Complete Lesson 2 Videos Lesson 2 Projects Production & Distribution Exercise Labs	Complete Lesson 3 Videos Lesson 3 Projects  Take the Post Assessment today.	Review with Arasmith's PPT
<b><u>Period 5 &amp; 6</u></b> OJT	<b>I will be visiting some of your places of employment and meet with your supervisors during 5<sup>th</sup> &amp; 6<sup>th</sup> periods this week. Make sure you are getting the minimum number of hours a week and you must submit a paystub to me this nine weeks. Remember, that you must work DURING your OJT period(s) in order to remain in the OJT classes.</b>				