


March 2019

	Monday March 4	Tuesday March 5	Wednesday March 6	Thursday March 7	Friday March 8
Digital Design II Periods 1 & 6	Monster's animation project. Students choose to use either Adobe Animate or Character Animator for this project. Sketch of monster due by the end of the period.	Monster's animation project.	Monster's animation project.	Monster's animation project.	Monster's animation project.
Digital Design I Period 3, 5, 6	Complete the Campbell's project and print on cardstock & turn in before the end of the period.	Begin personal Pop Art project using the posted guidelines through the end of the class today. Set up with size constraints and borders and bleed with students in class. Posterize image to 4 colors and recolor.	Students continue to work on personal Pop Art. Students that complete the assignment should save the file as lastname_pop.jpg and paste into the P. Canvases will be printed as the images are posted.	Assemble stretcher bars in class today for those who have completed their artwork and submitted the Safety Agreements.	Finalize printing of canvases and assembling/building in class today. Those who have completed should sign, date and take home their art.
AP Computer Science Prin. Period 4	Complete Lesson 13 and Lists, updating lists, updating and assigning lists, lengths and indexes and App demos. Submit before the end of the period TODAY! **extended time due to issues and absences due to illnesses	Begin Lesson 14: Building an App Image Scroller Students should be able to complete through Step 8 in class today. Students should complete all of Lesson 14 tonight for HOMEWORK and be prepared for a check of their work.	Begin Lesson 15: Processing Arrays and continue working on it for the remainder of the week.	Lesson 15 Review for tomorrow's test on U5 Assessment 3.	TEST Unit 5 Assessment 3 today in class. Continue working on Lesson 15 in class and for homework.